

COUNT ME IN

Music and Lyrics

Voice

Count Me In!

Words and Music TIM REDMOND

Gentle groove ♩=82
2

Cmaj7 F/C Cmaj7 Dm7/C F(sus2)

5, 4, 3, 2, 1. The

5 Cmaj7 F/C Cmaj7 Dm7/C F(sus2)

fin - gers of your right hand and your thumb. That's

7 Dm(sus4) Dm7 G(sus4) Dm7(sus4) Dm7 Dm9/G Dm7/G

all you need and then the song is done: Just 5, 4, 3, 2,

10 C Cmaj7 F/C C Dm7/C F

1. Pat-terns on the page and in your mind.

13 Cmaj7 F/C C Dm7/C F

Let the num - bers flow and soon you'll find

15 Dm(sus4) Dm7 Dm9 Dm7 G(sus4)

Maths and mus - ic sing when they're com - bined.

17 Dm(sus4) Dm7 Dm9 G9 C F C F

Lis - ten to the notes as they un - wind. Take a

20 Am Bb Am D7

seat be - hind the keys, your fin - gers find the notes with ease. Ex -

22 F/C G/D F⁶ D⁷/F[#] Fm⁶/A^b

press your - self just as you please. End - less pos - si - bi - li - ties...

24 G⁹(sus4) Cmaj7 F/C C Dm⁷/C F

Mu - sic's some-thing all of us can do.

27 Cmaj7 F/C C Dm⁷/C F

Think of Grieg and Price and Schu - mann too. They

29 Dm(sus4) Dm⁷ Dm⁹ Dm⁷ G(sus4)

start - ed young and soon their tal - ent grew: no

31 Dm(sus4) Dm⁷ Dm⁹ G⁷ C F C F

reas-on why the next one can't be you.

34 **Double tempo** (♩=82) C A^b7 G⁷

You've got to add it up, — you've got to take a - way. Div - ide the

37 C A^b7 G⁷ C

time you've got — be - tween your work and play. You've got to do your sums and

40 A^b7 G⁷ C A^b7 G⁷

prac - tise your scales. Take a risk and try: ne - ver mind if it fails. Cos the

43 C A \flat 7 G7 C
 more you do__ the bet-ter you get,__ so don't give up__ and

46 A \flat 7 G7 C A \flat 7 G7
 don't for - get__ that mus-ic and maths, when you look with-in, have a

49 C A \flat 7 G7 C C/G D \flat /G Dm7/G G7
shout!
 lot in com-mon, so COUNT ME IN! 5, 4, 3, 2,

Tempo primo (♩=82)
 53 C F C F C F/C C Dm/C F/C
 WONDERFUL! 5, 4, 3, 2, 1. The

57 C E/G# Am D7
 fin - gers of your right_ hand and your thumb. That's

59 C/E F F# \circ 7 D7/A D7
 all you need and then_ the song is done: Just

61 C/G F/G C/G Dm/G Cmaj7 F Cmaj7 F C
 (silence) (quietly)
 5 and 4 and 3 and 2 and 1.